

The best way to do a multi-building Revit Model is to create a Site model with only trees, roads, and (enscape) assets like cars and trucks. you can pair buildings that are identical.. so that if ...

I haven't done a unit conversion of a project in Revit before (Autocad is really easy since the "dwgunits" command takes care of conversion for you), but I can see the main problems being ...

I'm curious if it is possible to draw with a high precision and print with a lower precision? If this is possible, can you please give step by step instructions on how to assign ...

